





# THE BUSINESS CANVAS MODEL

6<sup>th</sup> August, Bremerhaven

### What is a business model?

"The rationale of how an organization creates, delivers and captures value"

### 3 key aspects:

- Key components and functions, or parts, are integrated to deliver value to the customer;
- How those parts are <u>interconnected</u> within the organization and throughout its supply chain and stakeholder networks
- How the organization <u>generates</u> value, or creates profit, through those interconnections

Alignment to high level strategies and underlying actions in an organization





### Sustainability in business model

Business thinking has failed to integrate a more natural sciences-based awareness of sustainability and the ecological limits to our planetary boundaries

- What is "sustainability" or "sustainable development"?
- Sustainability in business, in particular in seafood

**GOAL**: sustainability-oriented innovations





### Key activities in seafood chains:

- Production; capture, juvenile & grow-out culture
- Processing; primary, secondary
- Marketing & distribution: logistics, wholesale, retail, food service
- Service provision: engineering (vessels, RAS), aquatic animal health, breeding, nutrition, waste-recycling, quality assurance (CoC traceability, certification), finance.....





### Milestones of the business lab

Value proposition and the basis

Economic and finance aspects linked to this proposition

Competitive environment (field trip)

Environmental and Social aspects

Sustainable and innovative business model





### **Enterprise competition strategies (Porter 1985)**

- 3 generic strategies for sustainable competitive advantage (CA)
- Based on mix of <u>cost v differentiation</u> & <u>mass v narrow</u> <u>market</u>
- a. Cost leadership: Lowest cost producer (price: cost ratio)
- Differentiation: offer superior value to consumer (price premium &/ or brand loyalty in a mass market)
- Focus strategy: target narrow market gap using a &/or

CA req. specific focus i.e. a, b or c - cross-strategy evolution can occur?

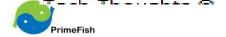




## Porter's generic strategic competition options

### **Competitive Advantage**

		Unique	Low Cost
Competitive Scope	Broad Target	b Differentiation	Cost Leadership
	Narrow Target	c Focus / Seg	Focus / Segmentation





### Six Barriers to entry (Porter)

- Economies of Scale: force aspirant to up-scale or accept cost disadvantage
- 2. Product differentiation: brand identification & customer loyalty
- 3. Capital requirements: esp. if unrecoverable up-front expenses in advertising or R&D
- 4. Cost disadvantages independent of size: e.g. from learning/ experience, proprietory tech
- 5. Access to distribution channels: limited wholesale/ retail channels and brand displacement effort





### Market position & strategy types

### Leader:

- Attack market; new uses/ users, frequency of use
- Defend position; regular innovation, ranges, discounting & promotion

### Challenger

- Attack leader; pricing, product attributes, advertising spend
- Attack rivals; limited editions, special offers, competitive advantages

### Follower

- Copy leader & avoid hostile attacks,
- Focus on quality differentiated products for profit v mkt share

### Nicher

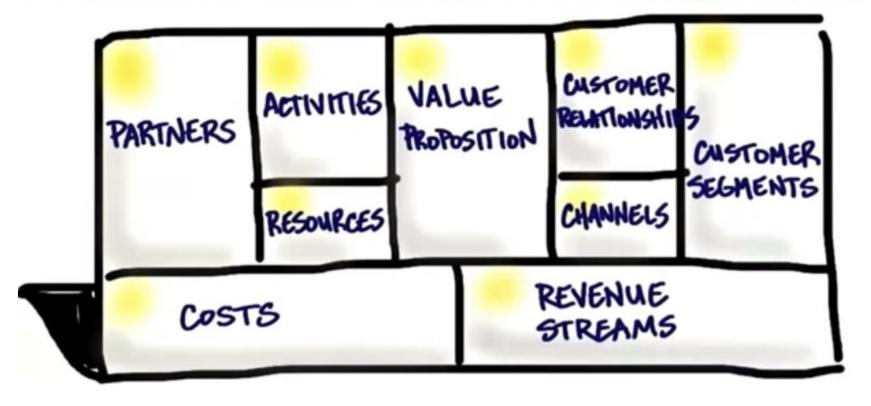
- Specialisation: geographic, proposition, service, customer group
- Tight fit between market needs & organisations resources





### The Canvas model

# **BUSINESS MODEL CANVAS**

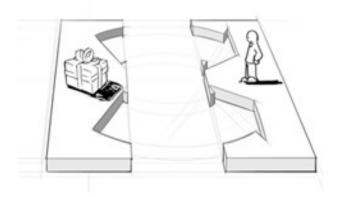






### **VALUE PROPOSITION**





It seeks to solve customer problems and satisfy customer needs with value propositions.

An organization serves one or several Customer Segments.



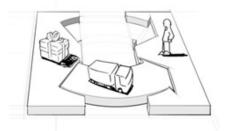
**CUSTOMER SEGMENTS** 

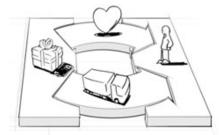




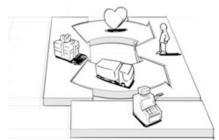
### Channels

### **Customer Relationships**





### Revenue Streams



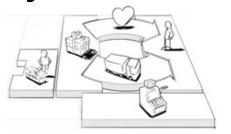
### **Channel Types**

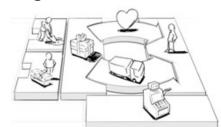
	Direct	Sales force
Own		Web sales
		Own stores
ner	Indirect	Partner stores
Partner		Wholesaler

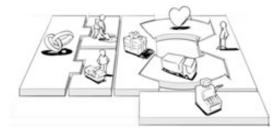
- Personal assistance
- Self-service
- Automated services
- Communities
- Co-creation

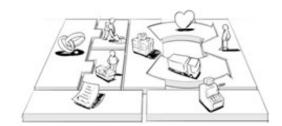
<b>Fixed Menu Pricing</b> Predefined prices are based on static variables			<b>Dynamic Pricing</b> Prices change based on market conditions		
	List price	Fixed prices for individual products, services, or other Value Propositions	Negotiation (bargaining)	Price negotiated between two or more partners depending on negotiation power and/or negotiation skills	
Prod	duct feature dependent	Price depends on the number or quality of Value Proposition features	Yield management	Price depends on inventory and time of purchase (normally used for perishable resources such as hotel rooms or airline seats)	
Custon	ner segment dependent	Price depends on the type and characteristic of a Customer Segment	Real-time-market	Price is established dynamically based on supply and demand	
Volum	ne dependent	Price as a function of the quantity purchased	Auctions	Price determined by outcome of competitive bidding  Programme	

### Key Resources Key Activities Key Partnerships Cost Structure





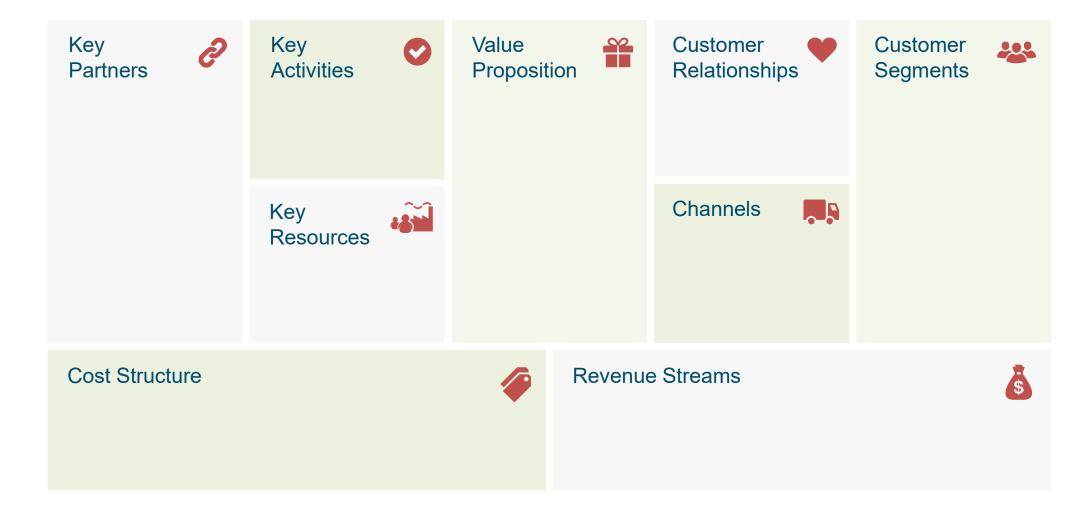




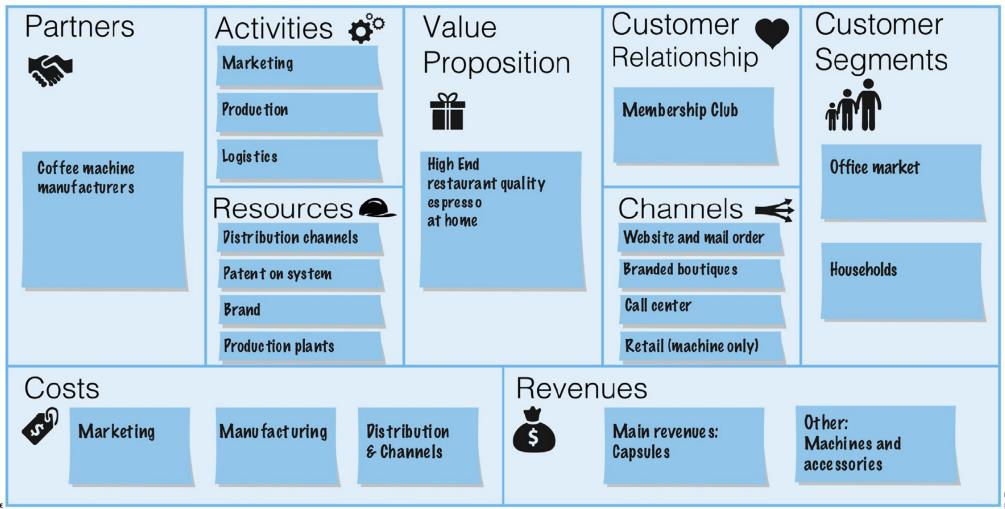




### **Business Model Canvas**



### The example of Nesspreso

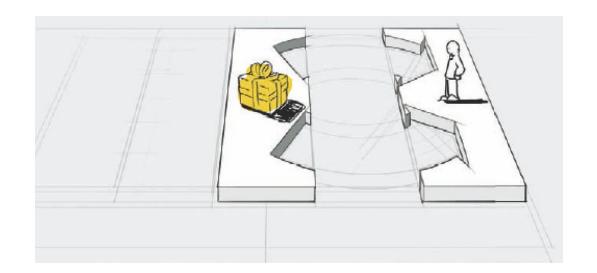




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## Value proposition typology

- Newness
- Performance
- Customization
- "Getting the job done"
- Design
- Brans/Status
- Price
- Cost reduction
- Risk reduction
- Accessibility
- Convenience/usability







### The business lab

### Take decisions!

What is your value proposition?

Individual or group work?





